

## Mercia Lynx Performance Centres Cluster Competition 2018

Reading HC, Sonning Lane, Reading, RG4 6ST  
Warwick School, Myton Road, Warwick, CV34 6PP

Boys: Reading HC 14 April and 08 July, Warwick School 01 July

Girls: Warwick School 14 April and 08 July, Reading HC 01 July

Pitch 1:

- Reading is the water pitch
- Warwick School is xxxxxxxx

<u>14 April</u>	<u>Cohort</u>	<u>Pitch 1</u>	<u>Pitch 2</u>	<u>White Shirts &amp; White Socks</u>
10:30	U15	Weybridge v Birmingham	S Midlands v Reading	S Midlands, Birmingham
12:00	U17	S Midlands v Reading	Weybridge v Birmingham	Reading, Weybridge
13:30	U15	Birmingham v Reading	Weybridge v S Midlands	S Midlands, Birmingham
15:00	U17	Weybridge v S Midlands	Birmingham v Reading	Reading, Weybridge
<u>01 July</u>	<u>Cohort</u>	<u>Pitch 1</u>	<u>Pitch 2</u>	<u>White Shirts &amp; White Socks</u>
10:30	U15	Weybridge v Reading	S Midlands v Birmingham	Weybridge, S Midlands
12:00	U17	S Midlands v Birmingham	Weybridge v Reading	Reading, Birmingham
13:30	U15	Reading v S Midlands	Birmingham v Weybridge	Weybridge, S Midlands
15:00	U17	Birmingham v Weybridge	S Midlands v Reading	Reading, Birmingham
<u>08 July</u>	<u>Cohort</u>	<u>Pitch 1</u>	<u>Pitch 2</u>	<u>White Shirts &amp; White Socks</u>
10:30	U15	Reading v Birmingham	S Midlands v Weybridge	Reading, S Midlands
12:00	U17	S Midlands v Weybridge	Reading v Birmingham	Reading, S Midlands
13:30	U15	Birmingham v S Midlands	Reading v Weybridge	Reading, S Midlands
15:00	U17	Reading v Weybridge	Birmingham v S Midlands	Reading, S Midlands



The teams not listed in the kit column will wear blue shirts and blue socks.

Games are 4 x 15 minutes with 5 minutes break at half time and 1 minute at quarter times.

The times listed are the match start times, the pitches will be available from 10:00 for warm-up. The times listed are the pushback times.

Teams need to vacate the pitch immediately at the end of their game. Debriefs to take place off the pitch.

Warm-up balls and first aid kits to be supplied by each centre for their own use.